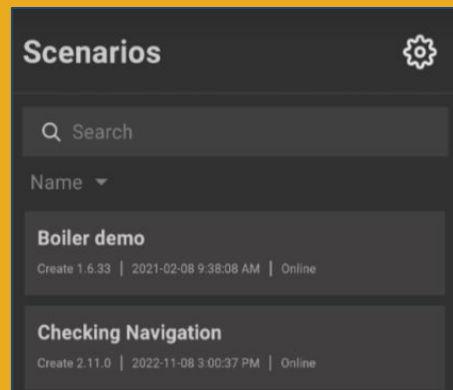


**SCAN PRIVATE  
QR CODE****CHOOSE SCENARIO**

1. Begin by scanning your QR Code with your device camera.
2. Tap the “**getworklink.com**” prompt. It will redirect you to the App Store to install the “**WorkLink by Scope AR**” App. Tap “**Open**” after installation. (If you have already installed the app, it will open the app directly)
3. **Log in to the App with your WorkLink Credentials.**
4. You will see the Work Instructions assigned to you listed under “**Assigned Scenarios.**” Tap the scenario name to load the Work Instructions.

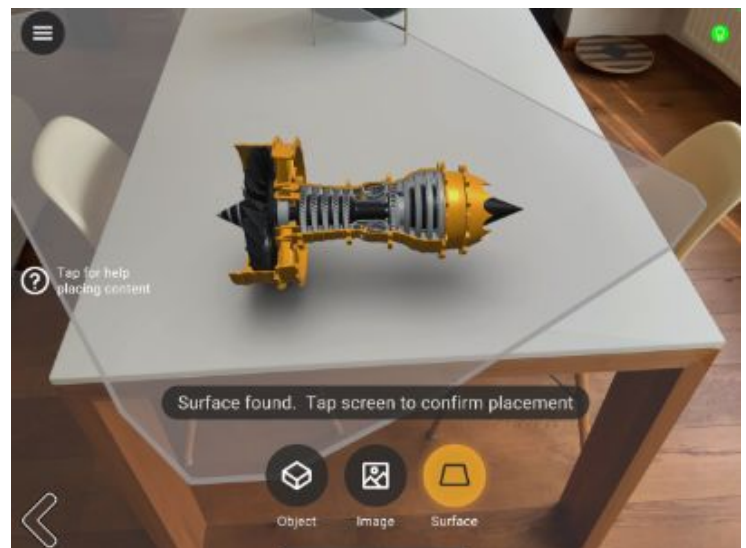
**Note:** If the QR code is for only one scenario/work instruction, logging in will automatically launch the scenario.

**SCENARIO VIEW: CONTENT PLACEMENT**

To place the content of your project in your environment, point your device camera at your desired surface, image target, or object (depending on your scenario), then tap the screen to place the content.

- **Surface Tracking** - This involves placing your content on a flat surface.
- **Image Tracking** - This involves using an Image Target and anchors the 3D content to the image
- **Object Tracking** - This involves aligning an AR overlay directly on a specific object.

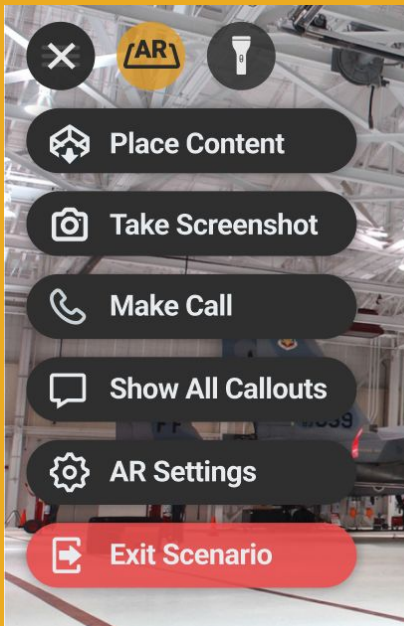
If you wish to reposition your content at any time, tap **Menu>>Place Content**. This will initiate a new placement.



Learn more: [Content Placement](#)

## SCENARIO MENU

This is an overview of the **Scenario Menu** that is available in the WorkLink App when a user is interacting with a 3D work instruction. After a scenario is loaded, click the three-bar button in the upper-left corner of your screen.



**Place Content** - Place the 3D Content in your environment (use this to reposition the 3D Content).



**Take Screenshot** - Capture a screenshot which will exist in the Scope AR CMS.



**Reset View** - Allows you to reset the interactive mode camera to its original position.



**Make A Call** - As a Calling licensed user, this can be used to initiate a call to another available licensed user or guest.



**Show Callouts** - Shows any callouts on the step that are hidden by default. Tapping this switches to **Reset Callouts** which will return callouts to their default state when pressed.



**AR Settings** - Adjust AR settings such as AR Mode, Overlay Mode, Active Tracking and High Quality Graphics.



**Exit Scenario** - Leave the scenario and return to the Scenario list.



**AR Mode** - Tap to toggle AR Mode on/off.



**Flashlight** - Tap to toggle the device's flashlight on/off.

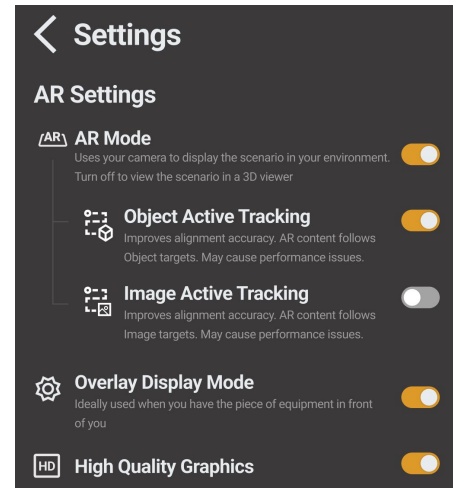
## AR SETTINGS

**Object/Image Active Tracking** - When Active Tracking is enabled the system will continuously follow the Image or Object target even if the target is moved. This is best for situations where the tracking target is often moved or rotated from its original position during the instruction.

**Overlay Mode** - Enable this mode to “overlay” the content on the real-world object without obscuring it.

**High Quality Graphics** - Improves the lighting and shader quality of the 3D content. Disable for improved performance.

Learn more: [Scenario Menu](#)



## SCENARIO PROCESS

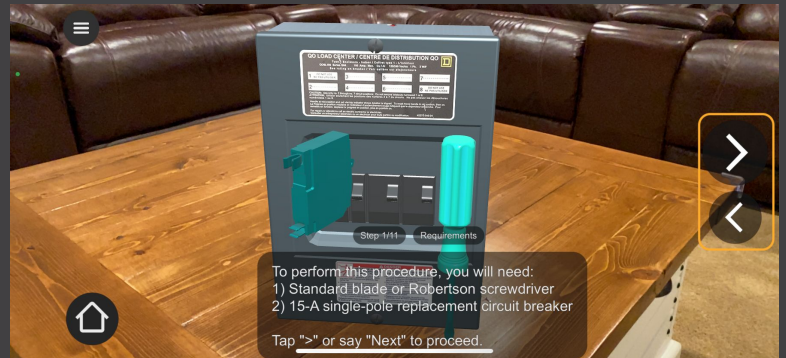
Once the content is placed, you can begin or continue to walk through the scenario.

### Navigation

Use the Forward and Back arrows to move between consecutive steps.

You may be required to tap/click on highlighted part(s) of the object (hot spot) to proceed to the next step.

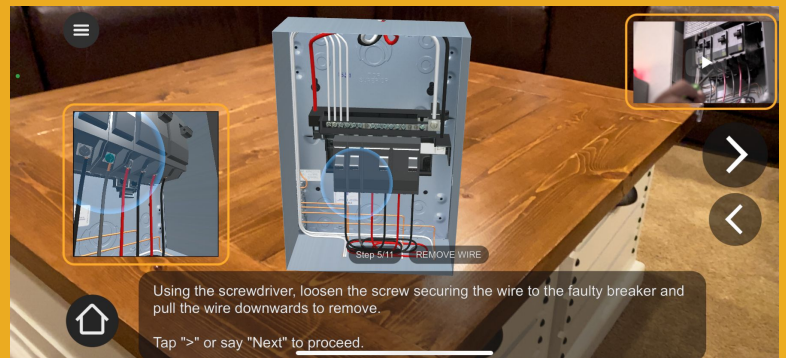
You may also return to the main menu by selecting the **Home** button in the bottom left corner.



### Inset Links

Steps may provide additional resources, such as video, images, or documents.

Clicking on these will expand the content to play in full screen or open the content in the appropriate application.



### Complete Procedure

Once you've gone through all the steps, complete the scenario session by clicking **Finish Procedure and Close**.





## SCENARIO PROCESS

Information from your experience may be captured to the Scope CMS to verify the proper actions were completed. Two ways are shown below: checklists and taking photos.

### Forms

A form is shown to the right.

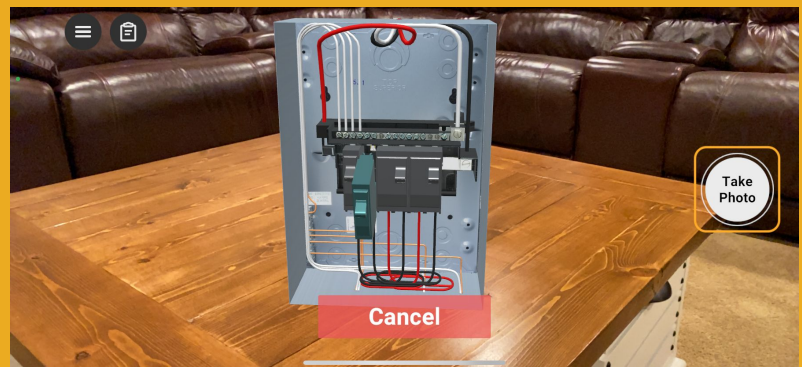
You must select the appropriate answer before proceeding. If the form is set to passive, then the user will be able to continue without completing the form.



### Taking a Photo

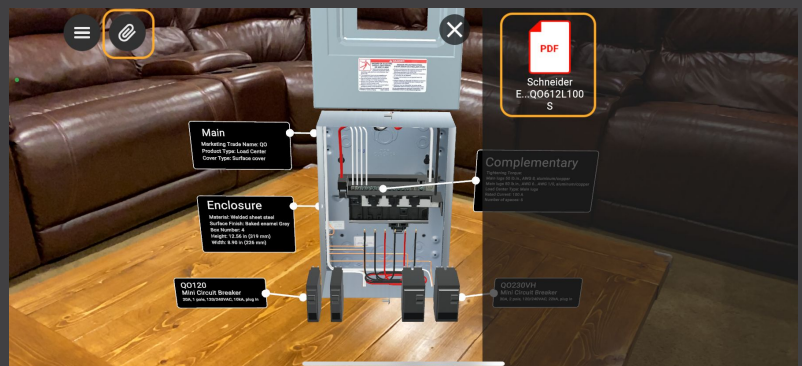
A photo request is shown to the right.

Take the requested photo and WorkLink will ask you to either **Retake** or **Accept** the photo before proceeding.



### Attachments

Some work instructions will have attachments available for end users. These could be: Word documents, PDFs, HTML, xlsx, png, jpg, Mov, or mp4s.



Learn more: [Methods of Accessing Scenarios in the WorkLink App](#)